

TABLE 6

Short replay written by Stefan Stubenvoll (thus, strongly biased on European maps)

Players

SU-FR: Michael Kullmann

CW: Michael Semer

US-CH: Bob Rodriguez

GE: Stefan Stubenvoll

JP-IT: Martin Gante

No bidding

Important Options: 2D10, most modifiers (including factories), No Def. Shore Bombardment (others I can't recall)

S-O 39 (6 impulses)

Poland conquered by GE. No pilots for CW as Polish aircraft is flipped by groundstrikes.

Nazi-Soviet-Pact Poland (-1 Entry Chit)

-1 PP for Germany (Strat. bomb.)

+1 Entry Chit for GE DoW on Poland

N-D 39 (7 impulses)

Japan gets 1 hex in China

GE DoW on Denmark and conquest

GE DoW on Belgium in the last impulse

US Entry options 9 & 16 (Resources to China, Gift of destroyers)

J-F 40 (5 impulses)

GE conquers Belgium

First sea battle in the North Sea (2 German ships damaged)

Japan loses 2 units in China

US entry option 4 (Occupy Greenland and Iceland)

M-A 40 (7 impulses)

IT DoW on CW, Italy occupies Port Said

-1 PP for CW (Strat. bomb. on Manchester)

Again failed attack on Hex 0630 in China

US entry option 1 (China builds aircraft)

M-J 40 (8 impulses)

GE Off. Chit in France leads to breakthrough. German troops occupy first hex around Paris.

FR can stabilize weakened front in bad weather (weather roll of „1“ twice)

J-A 40 (9 impulses)

Axis conquers Trans-Jordan and Palestine

GE troops occupy 4 hexes around Paris.

SU conquers Persia.

In China CH takes a hex, JA another

-2 PP for CH (Strat. bomb.)

US entry option 15 (Res. to Western Allies)

S-O 40 (6 impulses)

First GE attack on Paris is repulsed

GE conquers Syria

SU DoW on Iraq.

N-D 40 (8 impulses)

GE Off. chit in France for successful attack on Paris

GE vichifies France

Only Pacific territories become Free French, thus France is completely conquered.

JA finally occupies Hex 0630 in China

J-F 41 (4 impulses)

First successful GE raid in marine warfare in North Atlantic (with surface ships)
CW DoW on Vichy. CW takes Equatorial Africa and West Africa
US entry options 13 & 25 (Embargo on strategic materials, Repair Western Allies ships)

M-A 41 (5 impulses)

GE conquers Egypt
Submarine warfare in Atlantic (-6 CP for CW)
Standstill in China
-2PP for CH (Str. bomb.)
US entry options 22 & 23 (Gear up production, Freeze Japanese assets)

M-J 41 (7 impulses)

CW lose most of her troops including HQ Wavell in Egypt (about 40 BP)
US entry option 20 (US land-based air escort)

J-A 41 (10 impulses)

Axis conquers Malta.
Egypt completely controlled by Axis.
-1 PP for CW (Str. bomb.)

S-O 41 (5 impulses)

GE DoW on Greece.
Standstill in China.

N-D 41 (4 impulses)

GE conquers Greece.
CW invades Morocco.
GE aligns Bulgaria.
US entry option 34 (War appropriation bill)

J-F 42 (5 impulses)

US DoW on Japan fails.
JA DoW on Netherlands and CW. JA plays Off. chit and occupies Rabaul, Batavia and Colombo (among others).
GE DoW on Netherlands.
Netherlands conquered.
US entry options 29 & 31 (North Atlantic escorts, Oil embargo)

M-A 42 (6 impulses)

US total war (JA DoW on USA, US DoW on GE/IT)
GE DoW on USSR
GE aligns Rumania, Hungary and Yugoslavia
Western Allies lose 7 CP in submarine warfare

M-J 42 (7 impulses)

Western Allies are moving ahead in Morocco
GE gains no terrain in the east (Russian forces defend very strong)
US DoW on Argentina (-1 Victory point)
CW conquers Martinique and Madagascar
GE aligns Finland

J-A 42 (11 impulses)

GE off. chit with breakthrough in the South near Odessa.
SU off. chit cuts off German Panzer-head Northeast of Odessa.
Subsequent attacks and counterattack result in marginal Russian terrain losses in the North; in the South standstill.
In the Western Mediterranean Fighter battle (1 CW CV sunk).
GE collapses Vichy and blocks CW/US troops in the mountains near Oran.
GE conquers Tunisia, the last home country of Free France.
US DoW on Chile (-1 Victory Point).
CW Port attack on Brest.
Japanese Front in China collapses. CH occupies Fou-Chow.

S-O 42 (8 impulses)

GE begins to retreat from Russian territory to avoid multiplier effects
Western Mediterranean heavily fought.
After several turns (including reorganisation by ATRs) a single US-MOT reaches Bone through the Sahara.

N-D 42 (9 impulses)

GE completes retreat from Russia
Western Allies take Sousse
No fights in Western Mediterranean (Axis tried to initiate combat 5 times)

J-F 43 (4 impulses)

Submarine warfare in the Atlantic interrupts Convoy chain to UK.
SU occupies first hex behind the Dnestr.
US TRS sunk in Western Mediterranean.
IT MAR repulses US attack near Bone (+6 Assault).

M-A 43 (8 impulses)

On the Eastern Front no changes due to rainy weather.
SU loses 3 corps in attack on Vilna.
GE loses 2 FTR in bounce combat against SU LND
Graziani and IT MAR annihilate 2 US MOT o.o.s. and face down in Bone.
Axis troops near Oran destroyed after 5 turns.
Axis aircraft dominate Western Mediterranean (6 FTR, 8 NAV)
JA loses Nanking.
-4 PP for GE (str. bomb.)

M-J 43 (7 impulses)

Axis repulses attack on Algiers.
SU off. chit and attacks directed southwards (Rumania).
-4 PP for GE, -1 PP for SU (Str. bomb.)

J-A 43 (11 impulses)

SU moves ahead in Rumania. GE losses are marginal (most corps appear next turn due to B results).
-5 PP for GE (Str. bomb.).
GE submarines raid East Coast (-1 CP).

S-O 43 (8 impulses)

GE SUB hordes in St. Vincent sink US AMPH and US TRS with US PARA and US MAR on board.
SU takes Ploesti with off. chit.
First CV battle in the Pacific (3 JA CV-AC lost).
Allies attack on Tunis repulsed.
Partisan in Greece on Resource hex eliminated.

N-D 43 (4 impulses)

US off. chit. US take Tunis and Malta and invade Sardinia.
No Russian attack this turn.
US take Kwajalein.

J-F 44 (7 impulses)

Air combat in Western Mediterranean: US loses 5 FTR,
SU conquers Rumania
US lose 3 TRS and 1 CV in a port attack and a CV battle in the Pacific

M-A 44 (8 impulses)

SU move deeply into Bulgaria. GE can still use Bulgarian resource.
US conquer Sardinia.
CW off. chit. CW takes 3 hexes in the Bretagne, but subsequent attack on a GE GAR in Brest is repulsed (die roll of 2!)
US off. chit, US take Truk.

M-J 44 (first 3 impulses)

US off. chit. US invade Southern France West of Marseille (Hex 1322)
SU attacks in Bulgaria and along the Nehmen, but GE losses are still small.
CW strengthens bridgehead and takes Brest. GE has set up a strong front against CW troops.
GE off. chit. Counterattack in Southern France, but US bridgehead cannot be destroyed.

Overall interpretation of the situation

Normally it would become an undecided, draw game in August 1945. BUT then:
Axis has achieved marginal victory, as US has conquered several American countries and losing Victory points.
Japan is the weakest Major Power, probably losing most of her objectives.
Germany is relatively strong, although the Red army has much power to advance quickly, especially in Yugoslavia. SU should be able to reach the line „Warsaw-Vienna“ until the end of game.
Italy should survive as Mediterranean is not yet fully controlled by Allies.
Western Allies are unusually late in play. With their limited forces (a comment from an observer „Where is the American Army?“) they could only choose ONE alternative in the remaining 7 turns: 1. Drive towards Rhine; 2. Kicking out Italy and taking back the Near East (Suez, Jerusalem).

In terms of victory points, no exact comment can be made. Overall, it was a really interesting game which I very much enjoyed.